

## **ARO Rules for Members of The Order**

**The Order** does not set many rules for its members. What rules that exist within the Order have been developed:

- a) to provide a set of guidelines for interacting with the general public and,
- b) to help new members

The following rules are provided for your information.

### **Rule 1            Maintain an open mind.**

One of the worst things we can do is to become lazy and to close our mind to new ideas. We need to question concepts from both within the Order and from other sources. We need to evaluate ideas and examine their roots to build the best set of tools for our decisions. Also, learn all you can about the Order and its views and thoughts. Our best tools for understanding Reality come from working together and sharing our efforts and thoughts.

### **Rule 2            Never Preach.    (At least about the Order)**

There are several reasons for this rule. The first reason is that pretty much no one likes having someone preach things to them. Therefore, preaching the concepts of the Order can produce a “bad taste” in people that might otherwise entertain an interest in the Order.

The Second reason for not Preaching is that there are basically people who might be interested in what the Order has to offer and those who already think that they are very happy with what they currently have. This later group of people will not be likely to accept your preaching, no matter how convincing you are, and you will be wasting you time and talents. With the billions of people in the world, let’s concentrate on those that are already open minded and questioning (like you : -)).

Rather than preach, consider letting someone who might be interested in the Order know that you are not allowed to preach, but you are allowed to answer questions. You might be surprised at the results. You are always allowed to answer questions. (PS, preaching about that great peach cobbler pie from last night is fine. : -) )

### **Rule 3            You are always allowed to ask questions.**

Remember that you are always allowed to question. The tenets, rules, and concepts of the Order have been developed thru logic, reason, and experience. They are not perfect, they are only as good as we can make them. While Elders are the ones in charge of developing and changing any ideas, concepts, etc that the Order has, new ideas and ways of thinking about things come from all sources, including Members and Apprentices.

Normally your questions are directed to your Elder or Journeyman that is assisting you. However, feel free to talk to other Apprentices or other members of the Order at anytime.

#### **Rule 4           Your personal life and beliefs and doubts are always you own.**

While the Order has very specific beliefs related to religion and to regular life, each member is allowed to maintain their own specific beliefs. Unlike major organized religions, the Order seeks questions and re-evaluation of its ideas to allow for improvement in its concepts and ideas. Only by constantly reevaluating our beliefs can we make sure that they are based upon Reality rather than on what we might like.

Remember that we are all human. We buy lotto tickets, even when the odds are 14 million to one against us winning. It's our life to live, the best we can. And who knows, one day we may all hear a huge God-like voice boom from the sky all over the world and say something like, "Hey everyone, God here. Sorry I am so late getting here but you would not believe the traffic near the middle of the Universe these days! Anyway, so what have you all been up to while I was on my way here?" : -)

#### **Rule 5           HAGL**

**Have a great life.** At least do the best that you can to try and do your best. We will find out about anything that comes after this life, when and if we get there. And, as has been noted in various concept documents, if you do your best to "Have a great life" in this life, you will have done the best that you could, should there be an after life.

And hey, who knows. After all, this may be the "Heavenly Reward" where energy beings go every 1000 years or so, as a sort of vacation. You know, if you are an energy being, you do not get to eat, swim, feel the warm sun or soft fall breeze on your face. All the physical pleasures are here for us to enjoy, now, while we are alive. So, HAGL.

#### **Rule 6           --- TBD**

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